

Class Name	Function Name	API/Class Support						
		ActionScript 2	FlashLite 2.1	FlashLite 3.0	FlashLite 3.1	FlashLite 3.1.7	AMC 1.0	AMC 1.1
Accessibility	isActive() : Boolean	Yes	No	No	No	No	No	No
Accessibility	updateProperties() : Void	Yes	No	No	No	No	No	No
arguments	callee:Object	Yes	Yes	Yes	Yes	Yes	No	No
arguments	caller:Object	Yes	Yes	Yes	Yes	Yes	No	No
arguments	length:Number	Yes	Yes	Yes	Yes	Yes	No	No
Array	CASEINSENSITIVE:Number	Yes	Yes	Yes	Yes	Yes	No	No
Array	concat(value:Object) : Array	Yes	Yes	Yes	Yes	Yes	No	No
Array	DESCENDING:Number	Yes	Yes	Yes	Yes	Yes	No	No
Array	join([delimiter:String]) : String	Yes	Yes	Yes	Yes	Yes	No	Yes
Array	length:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Array	NUMERIC:Number	Yes	Yes	Yes	Yes	Yes	No	No
Array	pop() : Object	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Array	push(value:Object) : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Array	RETURNINDEXEDARRAY:Number	Yes	Yes	Yes	Yes	Yes	No	No
Array	reverse() : Void	Yes	Yes	Yes	Yes	Yes	No	Yes
Array	shift() : Object	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Array	slice([startIndex:Number], [endIndex:Number]) : Array	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Array	sort([compareFunction:Object], [options:Number]) : Array	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Array	sortOn(fieldName:Object, [options:Object]) : Array	Yes	Yes	Yes	Yes	Yes	No	No
Array	splice(startIndex:Number, [deleteCount:Number], [value1:Object], [value2:Object], [value3:Object]) : Array	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Array	toString() : String	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Array	UNIQESORT:Number	Yes	Yes	Yes	Yes	Yes	No	No
Array	unshift(value:Object) : Number	Yes	Yes	Yes	Yes	Yes	No	Yes
AsBroadcaster	listeners:Array [read-only]	Yes	No	No	No	Yes	No	No
AsBroadcaster	addListener(listenerObj:Object) : Boolean	Yes	No	No	No	Yes	No	No
AsBroadcaster	broadcastMessage(eventName:String) : Void	Yes	No	No	No	Yes	No	No
AsBroadcaster	initialize(obj:Object) : Void	Yes	No	No	No	Yes	No	No
AsBroadcaster	removeListener(listenerObj:Object) : Boolean	Yes	No	No	No	Yes	No	No
BevelFilter	angle:Number	Yes	No	No	No	No	No	No
BevelFilter	BevelFilter([distance:Number], [angle:Number], [highlightAlpha:Number], [highlightColor:Number], [knockout:Boolean], [quality:Number], [shadowAlpha:Number], [shadowColor:Number], [strength:Number], [type:String])	Yes	No	No	No	No	No	No
BevelFilter	blurX:Number	Yes	No	No	No	No	No	No
BevelFilter	blurY:Number	Yes	No	No	No	No	No	No
BevelFilter	clone() : BevelFilter	Yes	No	No	No	No	No	No
BevelFilter	distance:Number	Yes	No	No	No	No	No	No
BevelFilter	highlightAlpha:Number	Yes	No	No	No	No	No	No
BevelFilter	highlightColor:Number	Yes	No	No	No	No	No	No
BevelFilter	knockout:Boolean	Yes	No	No	No	No	No	No
BevelFilter	quality:Number	Yes	No	No	No	No	No	No
BevelFilter	shadowAlpha:Number	Yes	No	No	No	No	No	No
BevelFilter	shadowColor:Number	Yes	No	No	No	No	No	No
BevelFilter	strength:Number	Yes	No	No	No	No	No	No
BevelFilter	type:String	Yes	No	No	No	No	No	No
BitmapData	applyFilter(sourceBitmap:BitmapData, sourceRect:Rectangle, filter:BevelFilter) : BitmapData	Yes	No	No	No	No	No	No
BitmapData	BitmapData(width:Number, height:Number, [transparent:Boolean])	Yes	No	No	Yes	Yes	No	No
BitmapData	clone() : BitmapData	Yes	No	No	Yes	Yes	No	No
BitmapData	colorTransform(rect:Rectangle, colorTransform:ColorTransform) : BitmapData	Yes	No	No	Yes	Yes	No	No
BitmapData	compare(otherBitmapData:BitmapData) : Object	Yes	No	No	No	No	No	No
BitmapData	copyChannel(sourceBitmap:BitmapData, sourceRect:Rectangle, channel:String) : BitmapData	Yes	No	No	Yes	Yes	No	No
BitmapData	copyPixels(sourceBitmap:BitmapData, sourceRect:Rectangle, destRect:Rectangle, copyColor:Boolean) : BitmapData	Yes	No	No	Partial	Partial	No	No

Class Name	Function Name	API/Class Support						
		ActionScript 2	FlashLite 2.1	FlashLite 3.0	FlashLite 3.1	FlashLite 3.1.7	AMC 1.0	AMC 1.1
BitmapData	dispose() : Void	Yes	No	No	Yes	Yes	No	No
BitmapData	draw(source:Object, [matrix:Matrix], [colorTransform:ColorTransform]) : Void	Yes	No	No	Partial	Partial	No	No
BitmapData	fillRect(rect:Rectangle, color:Number) : Void	Yes	No	No	Yes	Yes	No	No
BitmapData	floodFill(x:Number, y:Number, color:Number) : Void	Yes	No	No	Yes	Yes	No	No
BitmapData	generateFilterRect(sourceRect:Rectangle, filter:BitmapFilter) : Rectangle	Yes	No	No	No	No	No	No
BitmapData	getColorBoundsRect(mask:Number, color:Number, [antiAlias:Boolean]) : Rectangle	Yes	No	No	Yes	Yes	No	No
BitmapData	getPixel(x:Number, y:Number) : Number	Yes	No	No	Yes	Yes	No	No
BitmapData	getPixel32(x:Number, y:Number) : Number	Yes	No	No	Yes	Yes	No	No
BitmapData	height:Number [read-only]	Yes	No	No	Yes	Yes	No	No
BitmapData	hitTest(firstPoint:Point, firstAlphaThreshold:Number, [shapeTransform:Transform]) : Boolean	Yes	No	No	Yes	Yes	No	No
BitmapData	loadBitmap(id:String) : BitmapData	Yes	No	No	Yes	Yes	No	No
BitmapData	merge(sourceBitmap:BitmapData, sourceRect:Rectangle, [blendMode:String]) : BitmapData	Yes	No	No	Yes	Yes	No	No
BitmapData	noise(randomSeed:Number, [low:Number], [high:Number]) : BitmapData	Yes	No	No	No	No	No	No
BitmapData	paletteMap(sourceBitmap:BitmapData, sourceRect:Rectangle) : BitmapData	Yes	No	No	No	No	No	No
BitmapData	perlinNoise(baseX:Number, baseY:Number, numOctaves:Number) : BitmapData	Yes	No	No	No	No	No	No
BitmapData	pixelDissolve(sourceBitmap:BitmapData, sourceRect:Rectangle) : BitmapData	Yes	No	No	No	No	No	No
BitmapData	rectangle:Rectangle [read-only]	Yes	No	No	Yes	Yes	No	No
BitmapData	scroll(x:Number, y:Number) : Void	Yes	No	No	No	No	No	No
BitmapData	setPixel(x:Number, y:Number, color:Number) : Void	Yes	No	No	Yes	Yes	No	No
BitmapData	setPixel32(x:Number, y:Number, color:Number) : Void	Yes	No	No	Yes	Yes	No	No
BitmapData	threshold(sourceBitmap:BitmapData, sourceRect:Rectangle) : BitmapData	Yes	No	No	No	No	No	No
BitmapData	transparent:Boolean [read-only]	Yes	No	No	Yes	Yes	No	No
BitmapData	width:Number [read-only]	Yes	No	No	Yes	Yes	No	No
BitmapFilter	clone() : BitmapFilter	Yes	No	No	No	No	No	No
BlurFilter	BlurFilter([blurX:Number], [blurY:Number], [quality:Number])	Yes	No	No	No	No	No	No
BlurFilter	blurX:Number	Yes	No	No	No	No	No	No
BlurFilter	blurY:Number	Yes	No	No	No	No	No	No
BlurFilter	clone() : BlurFilter	Yes	No	No	No	No	No	No
BlurFilter	quality:Number	Yes	No	No	No	No	No	No
Boolean	Boolean([value:Object])	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Boolean	toString() : String	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Boolean	valueOf() : Boolean	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Button	_alpha:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Button	_focusrect:Boolean	Yes	Yes	Yes	Yes	Yes	No	No
Button	_height:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Button	_highquality:Number	Deprecated	Deprecated	Deprecated	Deprecated	Deprecated	No	No
Button	_name:String	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Button	_parent:MovieClip	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Button	_quality:String	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Button	_rotation:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Button	_soundbuftime:Number	Yes	Yes	Yes	Yes	Yes	No	No
Button	_target:String [read-only]	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Button	_url:String [read-only]	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Button	_visible:Boolean	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Button	_width:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Button	x:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Button	_xmouse:Number [read-only]	Yes	Yes	Yes	Yes	Yes	No	Yes
Button	_xscale:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Button	_y:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes

Class Name	Function Name	API/Class Support						
		ActionScript 2	FlashLite 2.1	FlashLite 3.0	FlashLite 3.1	FlashLite 3.1.7	AMC 1.0	AMC 1.1
Button	_mouse:Number [read-only]	Yes	Yes	Yes	Yes	Yes	No	Yes
Button	_yscale:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Button	blendMode:Object	Yes	No	No	No	No	No	No
Button	cacheAsBitmap:Boolean	Yes	No	No	No	No	No	No
Button	enabled:Boolean	Yes	Yes	Yes	Yes	Yes	No	No
Button	filters:Array	Yes	No	No	No	No	No	No
Button	getDepth() : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Button	menu:ContextMenu	Yes	No	No	No	No	No	No
Button	onDragOut = function() {}	Yes	Yes	Yes	Yes	Yes	No	Yes
Button	onDragOver = function() {}	Yes	Yes	Yes	Yes	Yes	No	Yes
Button	onKeyDown = function() {}	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Button	onKeyUp = function() {}	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Button	onKillFocus = function(newFocus:Object) {}	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Button	onPress = function() {}	Yes	Yes	Yes	Yes	Yes	No	Yes
Button	onRelease = function() {}	Yes	Yes	Yes	Yes	Yes	No	Yes
Button	onReleaseOutside = function() {}	Yes	Yes	Yes	Yes	Yes	No	Yes
Button	onRollOut = function() {}	Yes	Yes	Yes	Yes	Yes	No	Yes
Button	onRollOver = function() {}	Yes	Yes	Yes	Yes	Yes	No	Yes
Button	onSetFocus = function(oldFocus:Object) {}	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Button	scale9Grid:Rectangle	Yes	No	No	No	No	No	No
Button	tabEnabled:Boolean	Yes	Yes	Yes	Yes	Yes	No	Yes
Button	tabIndex:Number	Yes	Yes	Yes	Yes	Yes	No	No
Button	trackAsMenu:Boolean	Yes	Yes	Yes	Yes	Yes	No	Yes
Button	useHandCursor:Boolean	Yes	No	No	No	No	No	No
Camera	activityLevel:Number [read-only]	Yes	No	No	No	No	No	No
Camera	bandwidth:Number [read-only]	Yes	No	No	No	No	No	No
Camera	currentFps:Number [read-only]	Yes	No	No	No	No	No	No
Camera	fps:Number [read-only]	Yes	No	No	No	No	No	No
Camera	get([index:Number]) : Camera	Yes	No	No	No	No	No	No
Camera	height:Number [read-only]	Yes	No	No	No	No	No	No
Camera	index:Number [read-only]	Yes	No	No	No	No	No	No
Camera	motionLevel:Number [read-only]	Yes	No	No	No	No	No	No
Camera	motionTimeOut:Number [read-only]	Yes	No	No	No	No	No	No
Camera	muted:Boolean [read-only]	Yes	No	No	No	No	No	No
Camera	name:String [read-only]	Yes	No	No	No	No	No	No
Camera	names:Array [read-only]	Yes	No	No	No	No	No	No
Camera	onActivity = function(active:Boolean) {}	Yes	No	No	No	No	No	No
Camera	onStatus = function(infoObject:Object) {}	Yes	No	No	No	No	No	No
Camera	quality:Number [read-only]	Yes	No	No	No	No	No	No
Camera	setMode([width:Number], [height:Number], [fps:Numt	Yes	No	No	No	No	No	No
Camera	setMotionLevel([motionLevel:Number], [timeOut:Num	Yes	No	No	No	No	No	No
Camera	setQuality([bandwidth:Number], [quality:Number]) : V	Yes	No	No	No	No	No	No
Camera	width:Number [read-only]	Yes	No	No	No	No	No	No
capabilities	audioMIMETypes:Array [read-only]	No	Yes	Yes	Yes	Yes	Yes	Yes
capabilities	avHardwareDisable:Boolean [read-only]	Yes	Yes	Yes	Yes	Yes	Yes	Yes
capabilities	has4WayKeyAS:Boolean [read-only]	No	Yes	Yes	Yes	Yes	No	No
capabilities	hasAccessibility:Boolean [read-only]	Yes	Yes	Yes	Yes	Yes	No	No
capabilities	hasAudio:Boolean [read-only]	Yes	Yes	Yes	Yes	Yes	Yes	Yes
capabilities	hasAudioEncoder:Boolean [read-only]	Yes	Yes	Yes	Yes	Yes	No	Yes

Class Name	Function Name	API/Class Support						
		ActionScript 2	FlashLite 2.1	FlashLite 3.0	FlashLite 3.1	FlashLite 3.1.7	AMC 1.0	AMC 1.1
capabilities	hasCMIDI:Boolean [read-only]	No	Yes	Yes	Yes	Yes	No	No
capabilities	hasCompoundSound:Boolean [read-only]	No	Yes	Yes	Yes	Yes	No	No
capabilities	hasDataLoading:Boolean [read-only]	No	Yes	Yes	Yes	Yes	Yes	Yes
capabilities	hasEmail:Boolean [read-only]	No	Yes	Yes	Yes	Yes	Yes	Yes
capabilities	hasEmbeddedVideo:Boolean [read-only]	Yes	Yes	Yes	Yes	Yes	No	No
capabilities	hasIME:Boolean [read-only]	Yes	No	No	No	No	No	No
capabilities	hasMappableSoftKeys:Boolean	No	Yes	Yes	Yes	Yes	No	No
capabilities	hasMFI:Boolean [read-only]	No	Yes	Yes	Yes	Yes	No	No
capabilities	hasMIDI:Boolean [read-only]	No	Yes	Yes	Yes	Yes	No	No
capabilities	hasMMS:Boolean [read-only]	No	Yes	Yes	Yes	Yes	Yes	Yes
capabilities	hasMouse:Boolean [read-only]	No	Yes	Yes	Yes	Yes	No	Yes
capabilities	hasMP3:Boolean [read-only]	Yes	Yes	Yes	Yes	Yes	Yes	Yes
capabilities	hasPrinting:Boolean [read-only]	Yes	Yes	Yes	Yes	Yes	No	No
capabilities	hasQWERTYKeyboard:Boolean [read-only]	No	Yes	Yes	Yes	Yes	No	No
capabilities	hasScreenBroadcast:Boolean [read-only]	Yes	Yes	Yes	Yes	Yes	No	No
capabilities	hasScreenPlayback:Boolean [read-only]	Yes	Yes	Yes	Yes	Yes	No	No
capabilities	hasSharedObjects:Boolean [read-only]	No	Yes	Yes	Yes	Yes	No	Yes
capabilities	hasSMAF:Boolean [read-only]	No	Yes	Yes	Yes	Yes	No	No
capabilities	hasSMS:Number [read-only]	No	Yes	Yes	Yes	Yes	Yes	Yes
capabilities	hasStreamingAudio:Boolean [read-only]	Yes	Yes	Yes	Yes	Yes	No	No
capabilities	hasStreamingVideo:Boolean [read-only]	Yes	Yes	Yes	Yes	Yes	No	Yes
capabilities	hasStylus:Boolean [read-only]	No	Yes	Yes	Yes	Yes	No	Yes
capabilities	hasVideoEncoder:Boolean [read-only]	Yes	Yes	Yes	Yes	Yes	No	No
capabilities	isDebugger:Boolean [read-only]	Yes	Yes	Yes	Yes	Yes	No	No
capabilities	language:String [read-only]	Yes	No	No	No	No	Yes	Yes
capabilities	localFileReadDisable:Boolean [read-only]	Yes	Yes	Yes	Yes	Yes	No	Yes
capabilities	manufacturer:String [read-only]	Yes	No	No	No	No	No	No
capabilities	MIMETypes:Array [read-only]	No	Yes	Yes	Yes	Yes	Yes	Yes
capabilities	os:String [read-only]	Yes	Yes	Yes	Yes	Yes	Yes	Yes
capabilities	pixelAspectRatio:Number [read-only]	Yes	No	No	No	No	No	No
capabilities	playerType:String [read-only]	Yes	No	No	No	No	No	No
capabilities	screenColor:String [read-only]	Yes	No	No	No	No	No	No
capabilities	screenDPI:Number [read-only]	Yes	No	No	No	No	No	No
capabilities	screenOrientation:String [read-only]	No	Yes	Yes	Yes	Yes	Yes	Yes
capabilities	screenResolutionX:Number [read-only]	Yes	Yes	Yes	Yes	Yes	Yes	Yes
capabilities	screenResolutionY:Number [read-only]	Yes	Yes	Yes	Yes	Yes	Yes	Yes
capabilities	serverString:String [read-only]	Yes	No	No	No	No	No	No
capabilities	softKeyCount:Number [read-only]	No	Yes	Yes	Yes	Yes	No	Yes
capabilities	version:String [read-only]	Yes	Yes	Yes	Yes	Yes	No	No
capabilities	videoMIMETypes:Array [read-only]	No	Yes	Yes	Yes	Yes	Yes	Yes
Color	getTransform() : Object	Deprecated	Deprecated	Deprecated	Deprecated	Deprecated	Yes	Yes
Color	setRGB(offset:Number) : Void	Deprecated	Deprecated	Deprecated	Deprecated	Deprecated	Yes	Yes
Color	setTransform(transformObject:Object) : Void	Deprecated	Deprecated	Deprecated	Deprecated	Deprecated	Yes	Yes
ColorMatrixFilter	clone() : ColorMatrixFilter	Yes	No	No	No	No	No	No
ColorMatrixFilter	ColorMatrixFilter(matrix:Array)	Yes	No	No	No	No	No	No
ColorMatrixFilter	matrix:Array	Yes	No	No	No	No	No	No

Class Name	Function Name	API/Class Support						
		ActionScript 2	FlashLite 2.1	FlashLite 3.0	FlashLite 3.1	FlashLite 3.1.7	AMC 1.0	AMC 1.1
ColorTransform	alphaMultiplier:Number	Yes	No	No	Yes	Yes	No	No
ColorTransform	alphaOffset:Number	Yes	No	No	Yes	Yes	No	No
ColorTransform	blueMultiplier:Number	Yes	No	No	Yes	Yes	No	No
ColorTransform	blueOffset:Number	Yes	No	No	Yes	Yes	No	No
ColorTransform	ColorTransform([redMultiplier:Number], [greenMultipl	Yes	No	No	Yes	Yes	No	No
ColorTransform	concat(second:ColorTransform) : Void	Yes	No	No	Yes	Yes	No	No
ColorTransform	greenMultiplier:Number	Yes	No	No	Yes	Yes	No	No
ColorTransform	greenOffset:Number	Yes	No	No	Yes	Yes	No	No
ColorTransform	redMultiplier:Number	Yes	No	No	Yes	Yes	No	No
ColorTransform	redOffset:Number	Yes	No	No	Yes	Yes	No	No
ColorTransform	rgb:Number	Yes	No	No	Yes	Yes	No	No
ColorTransform	toString() : String	Yes	No	No	Yes	Yes	No	No
ContextMenu	builtInItems:Object	Yes	No	No	No	No	No	No
ContextMenu	ContextMenu([callbackFunction:Function])	Yes	No	No	No	No	No	No
ContextMenu	customItems:Array	Yes	No	No	No	No	No	No
ContextMenu	hideBuiltInItems() : Void	Yes	No	No	No	No	No	No
ContextMenu	onSelect = function(item:Object, item_menu:Object)	Yes	No	No	No	No	No	No
ContextMenuItem	caption:String	Yes	No	No	No	No	No	No
ContextMenuItem	ContextMenuItem(caption:String, callbackFunction:F	Yes	No	No	No	No	No	No
ContextMenuItem	copy() : ContextMenuItem	Yes	No	No	No	No	No	No
ContextMenuItem	enabled:Boolean	Yes	No	No	No	No	No	No
ContextMenuItem	onSelect = function(obj:Object, menuItem:Object) {}	Yes	No	No	No	No	No	No
ContextMenuItem	separatorBefore:Boolean	Yes	No	No	No	No	No	No
ContextMenuItem	visible:Boolean	Yes	No	No	No	No	No	No
ConvolutionFilter	alpha:Number	Yes	No	No	No	No	No	No
ConvolutionFilter	bias:Number	Yes	No	No	No	No	No	No
ConvolutionFilter	clamp:Boolean	Yes	No	No	No	No	No	No
ConvolutionFilter	clone() : ConvolutionFilter	Yes	No	No	No	No	No	No
ConvolutionFilter	color:Number	Yes	No	No	No	No	No	No
ConvolutionFilter	ConvolutionFilter(matrixX:Number, matrixY:Number,	Yes	No	No	No	No	No	No
ConvolutionFilter	divisor:Number	Yes	No	No	No	No	No	No
ConvolutionFilter	matrix:Array	Yes	No	No	No	No	No	No
ConvolutionFilter	matrixX:Number	Yes	No	No	No	No	No	No
ConvolutionFilter	matrixY:Number	Yes	No	No	No	No	No	No
ConvolutionFilter	preserveAlpha:Boolean	Yes	No	No	No	No	No	No
CustomActions	get(name:String) : String	Yes	No	No	No	No	No	No
CustomActions	install(name:String, data:String) : Boolean	Yes	No	No	No	No	No	No
CustomActions	list() : Array	Yes	No	No	No	No	No	No
CustomActions	uninstall(name:String) : Boolean	Yes	No	No	No	No	No	No
Date	Date([yearOrTimevalue:Number], [month:Number], [c	Yes	Yes	Yes	Yes	Yes	Partial	Partial
Date	getDate() : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	getDay() : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	getFullYear() : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	getHours() : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	getLocaleLongDate() : String	No	Yes	Yes	Yes	Yes	No	No
Date	getLocaleShortDate() : String	No	Yes	Yes	Yes	Yes	No	No
Date	getLocaleTime() : String	No	Yes	Yes	Yes	Yes	No	No
Date	getMilliseconds() : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	getMinutes() : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes

Class Name	Function Name	API/Class Support						
		ActionScript 2	FlashLite 2.1	FlashLite 3.0	FlashLite 3.1	FlashLite 3.1.7	AMC 1.0	AMC 1.1
Date	getMonth() : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	getSeconds() : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	getTime() : Number	Yes	Yes	Yes	Yes	Yes	No	No
Date	getTimezoneOffset() : Number	Yes	Yes	Yes	Yes	Yes	No	No
Date	getUTCDate() : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	getUTCDay() : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	getUTCFullYear() : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	getUTCHours() : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	getUTCMilliseconds() : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	getUTCMinutes() : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	getUTCMonth() : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	getUTCSeconds() : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	getUTCYear() : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	getYear() : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	setDate(date:Number) : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	setFullYear(year:Number, [month:Number], [date:Num	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	setHours(hour:Number) : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	setMilliseconds(milliseconds:Number) : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	setMinutes(minute:Number) : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	setMonth(month:Number, [date:Number]) : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	setSeconds(second:Number) : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	setTime(milliseconds:Number) : Number	Yes	Yes	Yes	Yes	Yes	No	No
Date	setUTCDate(date:Number) : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	setUTCFullYear(year:Number, [month:Number], [date	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	setUTCHours(hour:Number, [minute:Number], [secon	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	setUTCMilliseconds(milliseconds:Number) : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	setUTCMinutes(minute:Number, [second:Number], [r	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	setUTCMonth(month:Number, [date:Number]) : Num	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	setUTCSeconds(second:Number, [millisecond:Numb	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	setYear(year:Number) : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date	toString() : String	Yes	Yes	Yes	Yes	Yes	No	No
Date	UTC(year:Number, month:Number, [date:Number], [f	Yes	Yes	Yes	Yes	Yes	No	No
Date	valueOf() : Number	Yes	Yes	Yes	Yes	Yes	No	No
DisplacementMapFilter	alpha:Number	Yes	No	No	No	No	No	No
DisplacementMapFilter	clone() : DisplacementMapFilter	Yes	No	No	No	No	No	No
DisplacementMapFilter	color:Number	Yes	No	No	No	No	No	No
DisplacementMapFilter	componentX:Number	Yes	No	No	No	No	No	No
DisplacementMapFilter	componentY:Number	Yes	No	No	No	No	No	No
DisplacementMapFilter	DisplacementMapFilter(mapBitmap:BitmapData, map	Yes	No	No	No	No	No	No
DisplacementMapFilter	mapBitmap:BitmapData	Yes	No	No	No	No	No	No
DisplacementMapFilter	mapPoint:Point	Yes	No	No	No	No	No	No
DisplacementMapFilter	mode:String	Yes	No	No	No	No	No	No
DisplacementMapFilter	scaleX:Number	Yes	No	No	No	No	No	No
DisplacementMapFilter	scaleY:Number	Yes	No	No	No	No	No	No
DropShadowFilter	alpha:Number	Yes	No	No	No	No	No	No
DropShadowFilter	angle:Number	Yes	No	No	No	No	No	No
DropShadowFilter	blurX:Number	Yes	No	No	No	No	No	No
DropShadowFilter	blurY:Number	Yes	No	No	No	No	No	No
DropShadowFilter	clone() : DropShadowFilter	Yes	No	No	No	No	No	No

Class Name	Function Name	API/Class Support						
		ActionScript 2	FlashLite 2.1	FlashLite 3.0	FlashLite 3.1	FlashLite 3.1.7	AMC 1.0	AMC 1.1
DropShadowFilter	color:Number	Yes	No	No	No	No	No	No
DropShadowFilter	distance:Number	Yes	No	No	No	No	No	No
DropShadowFilter	DropShadowFilter([distance:Number], [angle:Numbe	Yes	No	No	No	No	No	No
DropShadowFilter	hideObject:Boolean	Yes	No	No	No	No	No	No
DropShadowFilter	inner:Boolean	Yes	No	No	No	No	No	No
DropShadowFilter	knockout:Boolean	Yes	No	No	No	No	No	No
DropShadowFilter	quality:Number	Yes	No	No	No	No	No	No
DropShadowFilter	strength:Number	Yes	No	No	No	No	No	No
Error	Error([message:String])	Yes	Yes	Yes	Yes	Yes	No	No
Error	message:String	Yes	Yes	Yes	Yes	Yes	No	No
Error	name:String	Yes	Yes	Yes	Yes	Yes	No	No
Error	toString() : String	Yes	Yes	Yes	Yes	Yes	No	No
ExtendedKey	SOFT1:String	No	Yes	Yes	Yes	Yes	No	No
ExtendedKey	SOFT10:String	No	Yes	Yes	Yes	Yes	No	No
ExtendedKey	SOFT11:String	No	Yes	Yes	Yes	Yes	No	No
ExtendedKey	SOFT12:String	No	Yes	Yes	Yes	Yes	No	No
ExtendedKey	SOFT2:String	No	Yes	Yes	Yes	Yes	No	No
ExtendedKey	SOFT3:String	No	Yes	Yes	Yes	Yes	No	No
ExtendedKey	SOFT4:String	No	Yes	Yes	Yes	Yes	No	No
ExtendedKey	SOFT5:String	No	Yes	Yes	Yes	Yes	No	No
ExtendedKey	SOFT6:String	No	Yes	Yes	Yes	Yes	No	No
ExtendedKey	SOFT7:String	No	Yes	Yes	Yes	Yes	No	No
ExtendedKey	SOFT8:String	No	Yes	Yes	Yes	Yes	No	No
ExtendedKey	SOFT9:String	No	Yes	Yes	Yes	Yes	No	No
ExternalInterface	addCallback(methodName:String, instance:Object, m	Yes	No	No	No	Yes	No	No
ExternalInterface	available:Boolean [read-only]	Yes	No	No	No	Yes	No	No
ExternalInterface	call(methodName:String, [parameter1:Object]) : Obj	Yes	No	No	No	Yes	No	No
FileReference	creationDate:Date [read-only]	Yes	No	No	No	No	No	No
FileReference	creator:String [read-only]	Yes	No	No	No	No	No	No
FileReference	modificationDate:Date [read-only]	Yes	No	No	No	No	No	No
FileReference	name:String [read-only]	Yes	No	No	No	No	No	No
FileReference	postData:String	Yes	No	No	No	No	No	No
FileReference	size:Number [read-only]	Yes	No	No	No	No	No	No
FileReference	type:String [read-only]	Yes	No	No	No	No	No	No
FileReferenceList	addListener(listener:Object) : Void	Yes	No	No	No	No	No	No
FileReferenceList	browse([typelist:Array]) : Boolean	Yes	No	No	No	No	No	No
FileReferenceList	fileList:Array	Yes	No	No	No	No	No	No
FileReferenceList	FileReferenceList()	Yes	No	No	No	No	No	No
FileReferenceList	onCancel = function(fileRefList:FileReferenceList) {}	Yes	No	No	No	No	No	No
FileReferenceList	onSelect = function(fileRefList:FileReferenceList) {}	Yes	No	No	No	No	No	No
FileReferenceList	removeListener(listener:Object) : Boolean	Yes	No	No	No	No	No	No
Function	apply(thisObject:Object, [argArray:Array]) : Void	Yes	Yes	Yes	Yes	Yes	No	No
Function	call(thisObject:Object, [parameter1:Object]) : Object	Yes	Yes	Yes	Yes	Yes	No	No
GlowFilter	alpha:Number	Yes	No	No	No	No	No	No
GlowFilter	blurX:Number	Yes	No	No	No	No	No	No
GlowFilter	blurY:Number	Yes	No	No	No	No	No	No
GlowFilter	color:Number	Yes	No	No	No	No	No	No

Class Name	Function Name	API/Class Support						
		ActionScript 2	FlashLite 2.1	FlashLite 3.0	FlashLite 3.1	FlashLite 3.1.7	AMC 1.0	AMC 1.1
GlowFilter	inner:Boolean	Yes	No	No	No	No	No	No
GlowFilter	knockout:Boolean	Yes	No	No	No	No	No	No
GlowFilter	quality:Number	Yes	No	No	No	No	No	No
GlowFilter	strength:Number	Yes	No	No	No	No	No	No
GradientBevelFilter	alphas:Array	Yes	No	No	No	No	No	No
GradientBevelFilter	angle:Number	Yes	No	No	No	No	No	No
GradientBevelFilter	blurX:Number	Yes	No	No	No	No	No	No
GradientBevelFilter	blurY:Number	Yes	No	No	No	No	No	No
GradientBevelFilter	clone() : GradientBevelFilter	Yes	No	No	No	No	No	No
GradientBevelFilter	colors:Array	Yes	No	No	No	No	No	No
GradientBevelFilter	distance:Number	Yes	No	No	No	No	No	No
GradientBevelFilter	GradientBevelFilter([distance:Number], [angle:Numbe	Yes	No	No	No	No	No	No
GradientBevelFilter	knockout:Boolean	Yes	No	No	No	No	No	No
GradientBevelFilter	quality:Number	Yes	No	No	No	No	No	No
GradientBevelFilter	ratios:Array	Yes	No	No	No	No	No	No
GradientBevelFilter	strength:Number	Yes	No	No	No	No	No	No
GradientBevelFilter	type:String	Yes	No	No	No	No	No	No
GradientGlowFilter	alphas:Array	Yes	No	No	No	No	No	No
GradientGlowFilter	angle:Number	Yes	No	No	No	No	No	No
GradientGlowFilter	blurX:Number	Yes	No	No	No	No	No	No
GradientGlowFilter	blurY:Number	Yes	No	No	No	No	No	No
GradientGlowFilter	colors:Array	Yes	No	No	No	No	No	No
GradientGlowFilter	distance:Number	Yes	No	No	No	No	No	No
GradientGlowFilter	GradientGlowFilter([distance:Number], [angle:Numbe	Yes	No	No	No	No	No	No
GradientGlowFilter	knockout:Boolean	Yes	No	No	No	No	No	No
GradientGlowFilter	quality:Number	Yes	No	No	No	No	No	No
GradientGlowFilter	ratios:Array	Yes	No	No	No	No	No	No
GradientGlowFilter	strength:Number	Yes	No	No	No	No	No	No
GradientGlowFilter	type:String	Yes	No	No	No	No	No	No
IME	addListener(listener:Object) : Void	Yes	No	No	No	No	No	No
IME	ALPHANUMERIC_FULL:String	Yes	No	No	No	No	No	No
IME	ALPHANUMERIC_HALF:String	Yes	No	No	No	No	No	No
IME	CHINESE:String	Yes	No	No	No	No	No	No
IME	doConversion() : Boolean	Yes	No	No	No	No	No	No
IME	getConversionMode() : String	Yes	No	No	No	No	No	No
IME	getEnabled() : Boolean	Yes	No	No	No	No	No	No
IME	JAPANESE_HIRAGANA:String	Yes	No	No	No	No	No	No
IME	JAPANESE_KATAKANA_FULL:String	Yes	No	No	No	No	No	No
IME	JAPANESE_KATAKANA_HALF:String	Yes	No	No	No	No	No	No
IME	KOREAN:String	Yes	No	No	No	No	No	No
IME	onIMEComposition = function([readingString:String])	Yes	No	No	No	No	No	No
IME	removeListener(listener:Object) : Boolean	Yes	No	No	No	No	No	No
IME	setCompositionString(composition:String) : Boolean	Yes	No	No	No	No	No	No
IME	setConversionMode(mode:String) : Boolean	Yes	No	No	No	No	No	No
IME	setEnabled(enabled:Boolean) : Boolean	Yes	No	No	No	No	No	No
IME	UNKNOWN:String	Yes	No	No	No	No	No	No
Key	_listeners:Array [read-only]	Yes	Yes	Yes	Yes	Yes	No	Yes
Key	addListener(listener:Object) : Void	Yes	Yes	Yes	Yes	Yes	No	Yes
Key	BACKSPACE:Number	Yes	Yes	Yes	Yes	Yes	No	No

Class Name	Function Name	API/Class Support						
		ActionScript 2	FlashLite 2.1	FlashLite 3.0	FlashLite 3.1	FlashLite 3.1.7	AMC 1.0	AMC 1.1
Key	CAPSLock:Number	Yes	Yes	Yes	Yes	Yes	No	No
Key	CONTROL:Number	Yes	Yes	Yes	Yes	Yes	No	No
Key	DELETEKEY:Number	Yes	Yes	Yes	Yes	Yes	No	No
Key	DOWN:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Key	END:Number	Yes	Yes	Yes	Yes	Yes	No	No
Key	ENTER:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Key	ESCAPE:Number	Yes	Yes	Yes	Yes	Yes	No	No
Key	getAscii() : Number	Yes	Yes	Yes	Yes	Yes	No	Yes
Key	getCode() : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Key	HOME:Number	Yes	Yes	Yes	Yes	Yes	No	No
Key	INSERT:Number	Yes	Yes	Yes	Yes	Yes	No	No
Key	isAccessible() : Boolean	Yes	No	No	No	No	No	No
Key	isDown(code:Number) : Boolean	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Key	isToggled(code:Number) : Boolean	Yes	No	No	No	No	No	No
Key	LEFT:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Key	onKeyDown = function() {}	Yes	Yes	Yes	Yes	Yes	No	Yes
Key	onKeyUp = function() {}	Yes	Yes	Yes	Yes	Yes	No	Yes
Key	PGDN:Number	Yes	Yes	Yes	Yes	Yes	No	No
Key	PGUP:Number	Yes	Yes	Yes	Yes	Yes	No	No
Key	removeListener(listener:Object) : Boolean	Yes	No	Yes	Yes	Yes	No	Yes
Key	RIGHT:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Key	SHIFT:Number	Yes	Yes	Yes	Yes	Yes	No	No
Key	SPACE:Number	Yes	Yes	Yes	Yes	Yes	No	No
Key	TAB:Number	Yes	Yes	Yes	Yes	Yes	No	No
Key	UP:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
LoadVars	addRequestHeader(header:Object, headerValue:String) : Boolean	Yes	Yes	Yes	Yes	Yes	No	No
LoadVars	contentType:String	Yes	Yes	Yes	Yes	Yes	Yes	No
LoadVars	decode(queryString:String) : Void	Yes	Yes	Yes	Yes	Yes	No	No
LoadVars	getBytesLoaded() : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
LoadVars	getBytesTotal() : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
LoadVars	load(url:String) : Boolean	Yes	Yes	Yes	Yes	Yes	Yes	Yes
LoadVars	loaded:Boolean	Yes	Yes	Yes	Yes	Yes	Yes	Yes
LoadVars	LoadVars()	Yes	Yes	Yes	Yes	Yes	Yes	Yes
LoadVars	onData = function(src:String) {}	Yes	Yes	Yes	Yes	Yes	No	Yes
LoadVars	onHTTPStatus = function(httpStatus:Number) {}	Yes	No	No	No	No	No	No
LoadVars	onLoad = function(success:Boolean) {}	Yes	Yes	Yes	Yes	Yes	Yes	Yes
LoadVars	send(url:String, target:String, [method:String]) : Boolean	Yes	Yes	Yes	Yes	Yes	No	No
LoadVars	sendAndLoad(url:String, target:Object, [method:String]) : Boolean	Yes	Yes	Yes	Yes	Yes	Yes	Yes
LoadVars	toString() : String	Yes	Yes	Yes	Yes	Yes	No	No
LocalConnection	allowDomain = function([sendingDomain:String]) {}	Yes	No	No	Yes	Yes	No	No
LocalConnection	allowInsecureDomain = function([sendingDomain:String]) {}	Yes	No	No	Yes	Yes	No	No
LocalConnection	close() : Void	Yes	No	No	Yes	Yes	No	No
LocalConnection	connect(connectionName:String) : Boolean	Yes	No	No	Yes	Yes	No	No
LocalConnection	domain() : String	Yes	No	No	Yes	Yes	No	No
LocalConnection	LocalConnection()	Yes	No	No	Yes	Yes	No	No
LocalConnection	onStatus = function(infoObject:Object) {}	Yes	No	No	Yes	Yes	No	No
LocalConnection	send(connectionName:String, methodName:String, [args]) : Boolean	Yes	No	No	Yes	Yes	No	No
Locale	addDelayedInstance(instance:Object, stringID:String) : Boolean	Yes	No	No	No	No	No	No
Locale	addXMLPath(langCode:String, path:String) : Void	Yes	No	No	No	No	No	No

Class Name	Function Name	API/Class Support						
		ActionScript 2	FlashLite 2.1	FlashLite 3.0	FlashLite 3.1	FlashLite 3.1.7	AMC 1.0	AMC 1.1
Locale	autoReplace:Boolean	Yes	No	No	No	No	No	No
Locale	checkXMLStatus() : Boolean	Yes	No	No	No	No	No	No
Locale	getDefaultLang() : String	Yes	No	No	No	No	No	No
Locale	initialize() : Void	Yes	No	No	No	No	No	No
Locale	languageCodeArray:Array [read-only]	Yes	No	No	No	No	No	No
Locale	loadLanguageXML(xmlLanguageCode:String, customLanguageCode:String) : Boolean	Yes	No	No	No	No	No	No
Locale	loadString(id:String) : String	Yes	No	No	No	No	No	No
Locale	loadStringEx(stringID:String, languageCode:String) : String	Yes	No	No	No	No	No	No
Locale	setDefaultLang(langCode:String) : Void	Yes	No	No	No	No	No	No
Locale	setLoadCallback(loadCallback:Function) : Void	Yes	No	No	No	No	No	No
Locale	setString(stringID:String, languageCode:String, string) : Void	Yes	No	No	No	No	No	No
Locale	stringIDArray:Array [read-only]	Yes	No	No	No	No	No	No
Math	abs(x:Number) : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Math	acos(x:Number) : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Math	asin(x:Number) : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Math	atan(tangent:Number) : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Math	atan2(y:Number, x:Number) : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Math	ceil(x:Number) : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Math	cos(x:Number) : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Math	E:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Math	exp(x:Number) : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Math	floor(x:Number) : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Math	LN10:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Math	LN2:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Math	log(x:Number) : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Math	LOG10E:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Math	LOG2E:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Math	max(x:Number, y:Number) : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Math	min(x:Number, y:Number) : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Math	PI:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Math	pow(x:Number, y:Number) : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Math	random() : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Math	round(x:Number) : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Math	sin(x:Number) : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Math	sqrt(x:Number) : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Math	SQRT1_2:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Math	SQRT2:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Math	tan(x:Number) : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Matrix	a:Number	Yes	No	No	Yes	Yes	No	No
Matrix	b:Number	Yes	No	No	Yes	Yes	No	No
Matrix	c:Number	Yes	No	No	Yes	Yes	No	No
Matrix	clone() : Matrix	Yes	No	No	Yes	Yes	No	No
Matrix	concat(m:Matrix) : Void	Yes	No	No	Yes	Yes	No	No
Matrix	createBox(scaleX:Number, scaleY:Number, [rotation]) : Matrix	Yes	No	No	Yes	Yes	No	No
Matrix	createGradientBox(width:Number, height:Number, [rotation]) : Matrix	Yes	No	No	No	No	No	No
Matrix	d:Number	Yes	No	No	Yes	Yes	No	No
Matrix	deltaTransformPoint(pt:Point) : Point	Yes	No	No	Yes	Yes	No	No
Matrix	identity() : Void	Yes	No	No	Yes	Yes	No	No
Matrix	invert() : Void	Yes	No	No	Yes	Yes	No	No

Class Name	Function Name	API/Class Support						
		ActionScript 2	FlashLite 2.1	FlashLite 3.0	FlashLite 3.1	FlashLite 3.1.7	AMC 1.0	AMC 1.1
Matrix	Matrix([a:Number], [b:Number], [c:Number], [d:Numb	Yes	No	No	Yes	Yes	No	No
Matrix	rotate(angle:Number) : Void	Yes	No	No	Yes	Yes	No	No
Matrix	scale(sx:Number, sy:Number) : Void	Yes	No	No	Yes	Yes	No	No
Matrix	toString() : String	Yes	No	No	Yes	Yes	No	No
Matrix	transformPoint(pt:Point) : Point	Yes	No	No	Yes	Yes	No	No
Matrix	translate(tx:Number, ty:Number) : Void	Yes	No	No	Yes	Yes	No	No
Matrix	tx:Number	Yes	No	No	Yes	Yes	No	No
Matrix	ty:Number	Yes	No	No	Yes	Yes	No	No
Microphone	activityLevel:Number [read-only]	Yes	No	No	No	No	No	No
Microphone	gain:Number [read-only]	Yes	No	No	No	No	No	No
Microphone	get([index:Number]) : Microphone	Yes	No	No	No	No	No	No
Microphone	index:Number [read-only]	Yes	No	No	No	No	No	No
Microphone	muted:Boolean [read-only]	Yes	No	No	No	No	No	No
Microphone	name:String [read-only]	Yes	No	No	No	No	No	No
Microphone	names:Array [read-only]	Yes	No	No	No	No	No	No
Microphone	onActivity = function(active:Boolean) {}	Yes	No	No	No	No	No	No
Microphone	onStatus = function(infoObject:Object) {}	Yes	No	No	No	No	No	No
Microphone	rate:Number [read-only]	Yes	No	No	No	No	No	No
Microphone	setGain(gain:Number) : Void	Yes	No	No	No	No	No	No
Microphone	setRate(rate:Number) : Void	Yes	No	No	No	No	No	No
Microphone	setSilenceLevel(silenceLevel:Number, [timeOut:Num	Yes	No	No	No	No	No	No
Microphone	setUseEchoSuppression(useEchoSuppression:Boole	Yes	No	No	No	No	No	No
Microphone	silenceLevel:Number [read-only]	Yes	No	No	No	No	No	No
Microphone	silenceTimeout:Number [read-only]	Yes	No	No	No	No	No	No
Microphone	useEchoSuppression:Boolean [read-only]	Yes	No	No	No	No	No	No
Mouse	addListener(listener:Object) : Void	Yes	Yes	Yes	Yes	Yes	No	Yes
Mouse	hide() : Number	Yes	No	No	No	No	No	No
Mouse	onMouseDown = function() {}	Yes	Yes	Yes	Yes	Yes	No	Yes
Mouse	onMouseMove = function() {}	Yes	Yes	Yes	Yes	Yes	No	Yes
Mouse	onMouseUp = function() {}	Yes	Yes	Yes	Yes	Yes	No	Yes
Mouse	onMouseWheel = function([delta:Number], [scrollTarg	Yes	No	No	No	No	No	No
Mouse	removeListener(listener:Object) : Boolean	Yes	Yes	Yes	Yes	Yes	No	Yes
Mouse	show() : Number	Yes	No	No	No	No	No	No
MovieClip	_alpha:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	_currentframe:Number [read-only]	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	_droptarget:String [read-only]	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	_focusrect:Boolean	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	_framesloaded:Number [read-only]	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	_height:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	_highquality:Number	Deprecated	Deprecated	Deprecated	Deprecated	Deprecated	No	No
MovieClip	_lockroot:Boolean	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	_name:String	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	_parent:MovieClip	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	_quality:String	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	_rotation:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	_soundbufTime:Number	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	_target:String [read-only]	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	_totalframes:Number [read-only]	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	_url:String [read-only]	Yes	Yes	Yes	Yes	Yes	Yes	Yes

Class Name	Function Name	API/Class Support						
		ActionScript 2	FlashLite 2.1	FlashLite 3.0	FlashLite 3.1	FlashLite 3.1.7	AMC 1.0	AMC 1.1
MovieClip	visible:Boolean	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	width:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	x:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	xmouse:Number [read-only]	Yes	Yes	Yes	Yes	Yes	No	Yes
MovieClip	xscale:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	y:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	ymouse:Number [read-only]	Yes	Yes	Yes	Yes	Yes	No	Yes
MovieClip	yscale:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	attachAudio(id:Object) : Void	Yes	No	No	No	No	No	No
MovieClip	attachBitmap bmp:BitmapData, depth:Number, [pixel	Yes	No	No	Yes	Yes	No	No
MovieClip	attachMovie(id:String, name:String, depth:Number, [i	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	beginBitmapFill bmp:BitmapData, [matrix:Matrix], [re	Yes	No	No	No	No	No	No
MovieClip	beginFill rgb:Number, [alpha:Number] : Void	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	beginGradientFill(fillType:String, colors:Array, alphas	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	blendMode:Object	Yes	No	No	No	No	No	No
MovieClip	cacheAsBitmap:Boolean	Yes	No	No	No	Yes	No	No
MovieClip	clear() : Void	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	createEmptyMovieClip(name:String, depth:Number)	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	createTextField(instanceName:String, depth:Number)	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	curveTo(controlX:Number, controlY:Number, anchorX:Num	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	duplicateMovieClip(name:String, depth:Number, [init	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	enabled:Boolean	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	endFill() : Void	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	filters:Array	Yes	No	No	No	No	No	No
MovieClip	focusEnabled:Boolean	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	forceSmoothing:Boolean	Yes	No	No	No	No	No	No
MovieClip	getBounds(bounds:Object) : Object	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	getBytesLoaded() : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	getBytesTotal() : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	getDepth() : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	getInstanceAtDepth(depth:Number) : MovieClip	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	getNextHighestDepth() : Number	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	getRect(bounds:Object) : Object	Yes	No	No	No	No	No	No
MovieClip	getSWFVersion() : Number	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	getTextSnapshot() : TextSnapshot	Yes	No	No	No	No	No	No
MovieClip	getUrl(url:String, [window:String], [method:String]) :	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	globalToLocal(pt:Object) : Void	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	gotoAndPlay(frame:Object) : Void	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	gotoAndStop(frame:Object) : Void	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	hitArea:Object	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	hitTest() : Boolean	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	lineGradientStyle(fillType:String, colors:Array, alphas	Yes	No	No	No	No	No	No
MovieClip	lineStyle(thickness:Number, rgb:Number, alpha:Num	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	lineTo(x:Number, y:Number) : Void	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	loadMovie(url:String, [method:String]) : Void	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	loadVariables(url:String, [method:String]) : Void	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	localToGlobal(pt:Object) : Void	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	menu:ContextMenu	Yes	No	No	No	No	No	No
MovieClip	moveTo(x:Number, y:Number) : Void	Yes	Yes	Yes	Yes	Yes	No	No

Class Name	Function Name	API/Class Support						
		ActionScript 2	FlashLite 2.1	FlashLite 3.0	FlashLite 3.1	FlashLite 3.1.7	AMC 1.0	AMC 1.1
MovieClip	nextFrame() : Void	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	onData = function() {}	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	onDragOut = function() {}	Yes	Yes	Yes	Yes	Yes	No	Yes
MovieClip	onDragOver = function() {}	Yes	Yes	Yes	Yes	Yes	No	Yes
MovieClip	onEnterFrame = function() {}	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	onKeyDown = function() {}	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	onKeyUp = function() {}	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	onKillFocus = function(newFocus:Object) {}	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	onLoad = function() {}	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	onMouseDown = function() {}	Yes	Yes	Yes	Yes	Yes	No	Yes
MovieClip	onMouseMove = function() {}	Yes	Yes	Yes	Yes	Yes	No	Yes
MovieClip	onMouseUp = function() {}	Yes	Yes	Yes	Yes	Yes	No	Yes
MovieClip	onPress = function() {}	Yes	Yes	Yes	Yes	Yes	No	Yes
MovieClip	onRelease = function() {}	Yes	Yes	Yes	Yes	Yes	No	Yes
MovieClip	onReleaseOutside = function() {}	Yes	Yes	Yes	Yes	Yes	No	Yes
MovieClip	onRollOut = function() {}	Yes	Yes	Yes	Yes	Yes	No	Yes
MovieClip	onRollOver = function() {}	Yes	Yes	Yes	Yes	Yes	No	Yes
MovieClip	onSetFocus = function(oldFocus:Object) {}	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	onUnload = function() {}	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	opaqueBackground:Number	Yes	No	No	No	Yes	No	No
MovieClip	play() : Void	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	prevFrame() : Void	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	removeMovieClip() : Void	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	scale9Grid:Rectangle	Yes	No	No	No	No	No	No
MovieClip	scrollRect:Object	Yes	No	No	No	No	No	No
MovieClip	setMask(mc:Object) : Void	Yes	Yes	Yes	Yes	Yes	No	Yes
MovieClip	startDrag([lockCenter:Boolean], [left:Number], [top:N	Yes	Yes	Yes	Yes	Yes	No	Yes
MovieClip	stop() : Void	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	stopDrag() : Void	Yes	Yes	Yes	Yes	Yes	No	Yes
MovieClip	swapDepths(target:Object) : Void	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	tabChildren:Boolean	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	tabEnabled:Boolean	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	tabIndex:Number	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	trackAsMenu:Boolean	Yes	Yes	Yes	Yes	Yes	No	No
MovieClip	transform:Transform	Yes	No	No	No	No	No	No
MovieClip	unloadMovie() : Void	Yes	Yes	Yes	Yes	Yes	Yes	Yes
MovieClip	useHandCursor:Boolean	Yes	No	No	No	Yes	No	No
MovieClipLoader	addListener(listener:Object) : Boolean	Yes	Yes	Yes	Yes	Yes	No	No
MovieClipLoader	checkPolicyFile:Boolean	Yes	No	No	No	No	No	No
MovieClipLoader	getProgress(target:Object) : Object	Yes	Yes	Yes	Yes	Yes	No	No
MovieClipLoader	loadClip(url:String, target:Object) : Boolean	Yes	Yes	Yes	Yes	Yes	No	No
MovieClipLoader	MovieClipLoader()	Yes	Yes	Yes	Yes	Yes	No	No
MovieClipLoader	onLoadComplete = function([target_mc:MovieClip], [t	Yes	Yes	Yes	Yes	Yes	No	No
MovieClipLoader	onLoadError = function(target_mc:MovieClip, errorCo	Yes	Yes	Yes	Yes	Yes	No	No
MovieClipLoader	onLoadInit = function([target_mc:MovieClip]) {}	Yes	Yes	Yes	Yes	Yes	No	No
MovieClipLoader	onLoadProgress = function([target_mc:MovieClip], lo	Yes	Yes	Yes	Yes	Yes	No	No
MovieClipLoader	onLoadStart = function([target_mc:MovieClip]) {}	Yes	Yes	Yes	Yes	Yes	No	No
MovieClipLoader	removeListener(listener:Object) : Boolean	Yes	Yes	Yes	Yes	Yes	No	No
MovieClipLoader	unloadClip(target:Object) : Boolean	Yes	Yes	Yes	Yes	Yes	No	No

Class Name	Function Name	API/Class Support						
		ActionScript 2	FlashLite 2.1	FlashLite 3.0	FlashLite 3.1	FlashLite 3.1.7	AMC 1.0	AMC 1.1
NetConnection	connect(targetURI:String) : Boolean	Yes	No	Yes	Yes	Yes	Yes	Yes
NetConnection	NetConnection()	Yes	No	Yes	Yes	Yes	No	Yes
NetStream	bufferLength:Number [read-only]	Yes	No	Yes	Yes	Yes	No	Yes
NetStream	bufferTime:Number [read-only]	Yes	No	Yes	Yes	Yes	No	Yes
NetStream	bytesLoaded:Number [read-only]	Yes	No	Yes	Yes	Yes	No	Yes
NetStream	bytesTotal:Number [read-only]	Yes	No	Yes	Yes	Yes	No	Yes
NetStream	checkPolicyFile:Boolean	Yes	No	Yes	Yes	Yes	No	No
NetStream	close() : Void	Yes	No	Yes	Yes	Yes	Yes	Yes
NetStream	currentFps:Number [read-only]	Yes	No	Yes	Yes	Yes	No	Yes
NetStream	NetStream(connection:NetConnection)	Yes	No	Yes	Yes	Yes	No	Partial
NetStream	onCuePoint = function(infoObject:Object) {}	Yes	No	Yes	Yes	Yes	No	Partial
NetStream	onMetaData = function(infoObject:Object) {}	Yes	No	Yes	Yes	Yes	No	Partial
NetStream	onStatus = function(infoObject:Object) {}	Yes	No	Yes	Yes	Yes	Yes	Yes
NetStream	pause(flag:Boolean) : Void	Yes	No	Yes	Yes	Yes	Yes	Yes
NetStream	play(name:Object, start:Number, len:Number, reset:Co	Yes	No	Yes	Yes	Yes	Partial	Yes
NetStream	seek(offset:Number) : Void	Yes	No	Yes	Yes	Yes	No	Partial
NetStream	setBufferTime(bufferTime:Number) : Void	Yes	No	Yes	Yes	Yes	No	Yes
NetStream	time:Number [read-only]	Yes	No	Yes	Yes	Yes	No	Yes
Number	MAX_VALUE:Number	Yes	Yes	Yes	Yes	Yes	No	No
Number	MIN_VALUE:Number	Yes	Yes	Yes	Yes	Yes	No	No
Number	NaN:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Number	NEGATIVE_INFINITY:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Number	Number(num:Object)	Yes	Yes	Yes	Yes	Yes	No	Partial
Number	POSITIVE_INFINITY:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Number	toString(radix:Number) : String	Yes	Yes	Yes	Yes	Yes	No	No
Number	valueOf() : Number	Yes	Yes	Yes	Yes	Yes	No	No
Object	__proto__:Object	Yes	Yes	Yes	Yes	Yes	No	No
Object	__resolve:Object	Yes	Yes	Yes	Yes	Yes	No	No
Object	addProperty(name:String, getter:Function, setter:Fun	Yes	Yes	Yes	Yes	Yes	No	No
Object	constructor:Object	Yes	Yes	Yes	Yes	Yes	No	No
Object	hasOwnProperty(name:String) : Boolean	Yes	Yes	Yes	Yes	Yes	No	No
Object	isPrototypeOf(name:String) : Boolean	Yes	Yes	Yes	Yes	Yes	No	No
Object	isPrototypeOf(theClass:Object) : Boolean	Yes	Yes	Yes	Yes	Yes	No	No
Object	Object()	Yes	Yes	Yes	Yes	Yes	No	Partial
Object	prototype:Object	Yes	Yes	Yes	Yes	Yes	No	No
Object	registerClass(name:String, theClass:Function) : Bool	Yes	Yes	Yes	Yes	Yes	No	No
Object	toString() : String	Yes	Yes	Yes	Yes	Yes	No	Partial
Object	unwatch(name:String) : Boolean	Yes	Yes	Yes	Yes	Yes	No	No
Object	valueOf() : Object	Yes	Yes	Yes	Yes	Yes	No	No
Object	watch(name:String, callback:Function, [userData:Obj	Yes	Yes	Yes	Yes	Yes	No	No
Point	add(v:Point) : Point	Yes	No	No	Yes	Yes	No	No
Point	clone() : Point	Yes	No	No	Yes	Yes	No	No
Point	distance(pt1:Point, pt2:Point) : Number	Yes	No	No	Yes	Yes	No	No
Point	equals(toCompare:Object) : Boolean	Yes	No	No	Yes	Yes	No	No
Point	interpolate(pt1:Point, pt2:Point, f:Number) : Point	Yes	No	No	Yes	Yes	No	No
Point	length:Number	Yes	No	No	Yes	Yes	No	No
Point	normalize(length:Number) : Void	Yes	No	No	Yes	Yes	No	No
Point	offset(dx:Number, dy:Number) : Void	Yes	No	No	Yes	Yes	No	No
Point	Point(x:Number, y:Number)	Yes	No	No	Yes	Yes	No	No

Class Name	Function Name	API/Class Support						
		ActionScript 2	FlashLite 2.1	FlashLite 3.0	FlashLite 3.1	FlashLite 3.1.7	AMC 1.0	AMC 1.1
Point	polar(len:Number, angle:Number) : Point	Yes	No	No	Yes	Yes	No	No
Point	subtract(v:Point) : Point	Yes	No	No	Yes	Yes	No	No
Point	toString() : String	Yes	No	No	Yes	Yes	No	No
Point	x:Number	Yes	No	No	Yes	Yes	No	No
Point	y:Number	Yes	No	No	Yes	Yes	No	No
PrintJob	addPage(target:Object, [printArea:Object], [options:C	Yes	No	No	No	No	No	No
PrintJob	orientation:String [read-only]	Yes	No	No	No	No	No	No
PrintJob	pageHeight:Number [read-only]	Yes	No	No	No	No	No	No
PrintJob	pageWidth:Number [read-only]	Yes	No	No	No	No	No	No
PrintJob	paperHeight:Number [read-only]	Yes	No	No	No	No	No	No
PrintJob	paperWidth:Number [read-only]	Yes	No	No	No	No	No	No
PrintJob	PrintJob()	Yes	No	No	No	No	No	No
PrintJob	send() : Void	Yes	No	No	No	No	No	No
PrintJob	start() : Boolean	Yes	No	No	No	No	No	No
Rectangle	bottom:Number	Yes	No	No	Yes	Yes	No	No
Rectangle	bottomRight:Point	Yes	No	No	Yes	Yes	No	No
Rectangle	clone() : Rectangle	Yes	No	No	Yes	Yes	No	No
Rectangle	contains(x:Number, y:Number) : Boolean	Yes	No	No	Yes	Yes	No	No
Rectangle	containsPoint(pt:Point) : Boolean	Yes	No	No	Yes	Yes	No	No
Rectangle	containsRectangle(rect:Rectangle) : Boolean	Yes	No	No	Yes	Yes	No	No
Rectangle	equals(toCompare:Object) : Boolean	Yes	No	No	Yes	Yes	No	No
Rectangle	height:Number	Yes	No	No	Yes	Yes	No	No
Rectangle	inflate(dx:Number, dy:Number) : Void	Yes	No	No	Yes	Yes	No	No
Rectangle	inflatePoint(pt:Point) : Void	Yes	No	No	Yes	Yes	No	No
Rectangle	intersection(toIntersect:Rectangle) : Rectangle	Yes	No	No	Yes	Yes	No	No
Rectangle	intersects(toIntersect:Rectangle) : Boolean	Yes	No	No	Yes	Yes	No	No
Rectangle	isEmpty() : Boolean	Yes	No	No	Yes	Yes	No	No
Rectangle	left:Number	Yes	No	No	Yes	Yes	No	No
Rectangle	offset(dx:Number, dy:Number) : Void	Yes	No	No	Yes	Yes	No	No
Rectangle	offsetPoint(pt:Point) : Void	Yes	No	No	Yes	Yes	No	No
Rectangle	Rectangle(x:Number, y:Number, width:Number, heigh	Yes	No	No	Yes	Yes	No	No
Rectangle	right:Number	Yes	No	No	Yes	Yes	No	No
Rectangle	setEmpty() : Void	Yes	No	No	Yes	Yes	No	No
Rectangle	size:Point	Yes	No	No	Yes	Yes	No	No
Rectangle	top:Number	Yes	No	No	Yes	Yes	No	No
Rectangle	topLeft:Point	Yes	No	No	Yes	Yes	No	No
Rectangle	toString() : String	Yes	No	No	Yes	Yes	No	No
Rectangle	union(toUnion:Rectangle) : Rectangle	Yes	No	No	Yes	Yes	No	No
Rectangle	width:Number	Yes	No	No	Yes	Yes	No	No
Rectangle	x:Number	Yes	No	No	Yes	Yes	No	No
Rectangle	y:Number	Yes	No	No	Yes	Yes	No	No
security	allowDomain(domain1:String) : Void	Yes	Yes	Yes	Yes	Yes	Yes	Yes
security	allowInsecureDomain(domain:String) : Void	Yes	Yes	Yes	Yes	Yes	Yes	Yes
security	loadPolicyFile(url:String) : Void	Yes	Yes	Yes	Yes	Yes	Yes	Yes
security	sandboxType:String [read-only]	Yes	No	No	No	Yes	No	No
Selection	addListener(listener:Object) : Void	Yes	Yes	Yes	Yes	Yes	No	No
Selection	getBeginIndex() : Number	Yes	No	No	No	Yes	No	No
Selection	getCaretIndex() : Number	Yes	No	No	No	Yes	No	No
Selection	getEndIndex() : Number	Yes	No	No	No	Yes	No	No

Class Name	Function Name	API/Class Support						
		ActionScript 2	FlashLite 2.1	FlashLite 3.0	FlashLite 3.1	FlashLite 3.1.7	AMC 1.0	AMC 1.1
Selection	getFocus() : String	Yes	Yes	Yes	Yes	Yes	No	Partial
Selection	onSetFocus = function([oldfocus:Object], [newfocus:O	Yes	Yes	Yes	Yes	Yes	No	No
Selection	removeListener(listener:Object) : Boolean	Yes	Yes	Yes	Yes	Yes	No	No
Selection	setFocus(newFocus:Object) : Boolean	Yes	Yes	Yes	Yes	Yes	Partial	Partial
Selection	setSelection(beginIndex:Number, endIndex:Number)	Yes	No	No	No	Yes	No	No
SharedObject	addListener(objectName:String, notifyFunction:Func	No	Yes	Yes	Yes	Yes	No	Yes
SharedObject	clear() : Void	Yes	Yes	Yes	Yes	Yes	No	Yes
SharedObject	data:Object	Yes	Yes	Yes	Yes	Yes	No	Yes
SharedObject	flush([minDiskSpace:Number]) : Object	Yes	Partial	Partial	Partial	Partial	No	Yes
SharedObject	getLocal(name:String, [localPath:String], [secure:Bo	Yes	Partial	Partial	Partial	Partial	No	Yes
SharedObject	getMaxSize() : Number	No	Yes	Yes	Yes	Yes	No	Yes
SharedObject	getSize() : Number	Yes	Yes	Yes	Yes	Yes	No	Yes
SharedObject	onStatus = function(infoObject:Object) {}	Yes	Yes	Yes	Yes	Yes	No	Yes
SharedObject	removeListener(objectName:String)	No	Yes	Yes	Yes	Yes	No	Yes
Sound	attachSound(id:String) : Void	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Sound	checkPolicyFile:Boolean	Yes	No	No	No	No	No	No
Sound	duration:Number [read-only]	Yes	Partial	Partial	Partial	Partial	No	Partial
Sound	getBytesLoaded() : Number	Yes	Yes	Yes	Yes	Yes	No	Partial
Sound	getBytesTotal() : Number	Yes	Yes	Yes	Yes	Yes	No	Partial
Sound	getPan() : Number	Yes	Partial	Partial	Partial	Partial	No	No
Sound	getTransform() : Object	Yes	Partial	Partial	Partial	Partial	No	No
Sound	getVolume() : Number	Yes	Yes	Yes	Yes	Yes	No	Partial
Sound	id3:Object [read-only]	Yes	Yes	Yes	Yes	Yes	No	Partial
Sound	loadSound(url:String, isStreaming:Boolean) : Void	Yes	Partial	Partial	Partial	Partial	Partial	Partial
Sound	onID3 = function() {}	Yes	Yes	Yes	Yes	Yes	No	Partial
Sound	onLoad = function(success:Boolean) {}	Yes	Yes	Yes	Yes	Yes	Partial	Partial
Sound	onSoundComplete = function() {}	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Sound	position:Number [read-only]	Yes	Partial	Partial	Partial	Partial	No	Partial
Sound	setPan(value:Number) : Void	Yes	Partial	Partial	Partial	Partial	No	No
Sound	setTransform(transformObject:Object) : Void	Yes	Partial	Partial	Partial	Partial	No	No
Sound	setVolume(value:Number) : Void	Yes	Partial	Partial	Partial	Partial	No	Partial
Sound	Sound([target:Object])	Yes	Yes	Yes	Yes	Yes	No	Partial
Sound	start([secondOffset:Number], [loops:Number]) : Void	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Sound	stop([linkageID:String]) : Void	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Stage	addListener(listener:Object) : Void	Yes	Yes	Yes	Yes	Yes	No	Yes
Stage	align:String	Yes	Yes	Yes	Yes	Yes	No	Yes
Stage	displayState:String	Yes	No	No	No	Yes	No	No
Stage	height:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Stage	onFullScreen = function(bFull:Boolean) {}	Yes	No	No	No	Yes	No	No
Stage	onResize = function() {}	Yes	Yes	Yes	Yes	Yes	No	Yes
Stage	removeListener(listener:Object) : Boolean	Yes	Yes	Yes	Yes	Yes	No	Yes
Stage	scaleMode:String	Yes	Yes	Yes	Yes	Yes	No	Yes
Stage	showMenu:Boolean	Yes	No	No	No	No	No	No
Stage	width:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
String	charAt(index:Number) : String	Yes	Yes	Yes	Yes	Yes	Yes	Yes
String	charCodeAt(index:Number) : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
String	concat(value:Object) : String	Yes	Yes	Yes	Yes	Yes	No	No
String	fromCharCode() : String	Yes	Yes	Yes	Yes	Yes	Yes	Yes
String	indexOf(value:String, [startIndex:Number]) : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes

Class Name	Function Name	API/Class Support						
		ActionScript 2	FlashLite 2.1	FlashLite 3.0	FlashLite 3.1	FlashLite 3.1.7	AMC 1.0	AMC 1.1
String	lastIndexOf(value:String, [startIndex:Number]) : Number	Yes	Yes	Yes	Yes	Yes	No	No
String	length:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
String	slice(start:Number, end:Number) : String	Yes	Yes	Yes	Yes	Yes	Yes	Yes
String	split(delimiter:String, [limit:Number]) : Array	Yes	Yes	Yes	Yes	Yes	Yes	Yes
String	String(value:String)	Yes	Yes	Yes	Yes	Yes	No	Yes
String	substr(start:Number, length:Number) : String	Yes	Yes	Yes	Yes	Yes	Yes	Yes
String	substring(start:Number, end:Number) : String	Yes	Yes	Yes	Yes	Yes	Yes	Yes
String	toLowerCase() : String	Yes	Yes	Yes	Yes	Yes	Yes	Yes
String	toString() : String	Yes	Yes	Yes	Yes	Yes	Yes	Yes
String	toUpperCase() : String	Yes	Yes	Yes	Yes	Yes	No	No
String	valueOf() : String	Yes	Yes	Yes	Yes	Yes	No	No
StyleSheet	clear() : Void	Yes	No	No	No	No	No	No
StyleSheet	getStyle(name:String) : Object	Yes	No	No	No	No	No	No
StyleSheet	getStyleNames() : Array	Yes	No	No	No	No	No	No
StyleSheet	load(url:String) : Boolean	Yes	No	No	No	No	No	No
StyleSheet	onLoad = function(success:Boolean) {}	Yes	No	No	No	No	No	No
StyleSheet	parseCSS(cssText:String) : Boolean	Yes	No	No	No	No	No	No
StyleSheet	setStyle(name:String, style:Object) : Void	Yes	No	No	No	No	No	No
StyleSheet	StyleSheet()	Yes	No	No	No	No	No	No
StyleSheet	transform(style:Object) : TextFormat	Yes	No	No	No	No	No	No
System	exactSettings:Boolean	Yes	No	No	No	No	No	No
System	onStatus = function(infoObject:Object) {}	Yes	Yes	Yes	Yes	Yes	No	No
System	setClipboard(text:String) : Void	Yes	No	No	No	No	No	No
System	showSettings([tabID:Number]) : Void	Yes	No	No	No	No	No	No
System	useCodepage:Boolean	Yes	Yes	Yes	Yes	Yes	No	No
TextField	_alpha:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
TextField	_height:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
TextField	_highQuality:Number	Deprecated	Deprecated	Deprecated	Deprecated	Deprecated	No	No
TextField	_name:String	Yes	Yes	Yes	Yes	Yes	Yes	Yes
TextField	_parent:MovieClip	Yes	Yes	Yes	Yes	Yes	Yes	Yes
TextField	_quality:String	Yes	Yes	Yes	Yes	Yes	Yes	Yes
TextField	_rotation:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
TextField	_soundbite:Number	Yes	Yes	Yes	Yes	Yes	No	No
TextField	_target:String [read-only]	Yes	Yes	Yes	Yes	Yes	Yes	Yes
TextField	_url:String [read-only]	Yes	Yes	Yes	Yes	Yes	Yes	Yes
TextField	_visible:Boolean	Yes	Yes	Yes	Yes	Yes	Yes	Yes
TextField	_width:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
TextField	_x:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
TextField	_xmouse:Number [read-only]	Yes	Yes	Yes	Yes	Yes	No	Yes
TextField	_xscale:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
TextField	_y:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
TextField	_ymouse:Number [read-only]	Yes	Yes	Yes	Yes	Yes	No	Yes
TextField	_yscale:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
TextField	addListener(listener:Object) : Boolean	Yes	Yes	Yes	Yes	Yes	No	No
TextField	antiAliasType:String	Yes	No	No	No	No	No	No
TextField	autoSize:Object	Yes	Yes	Yes	Yes	Yes	No	Yes
TextField	background:Boolean	Yes	Yes	Yes	Yes	Yes	No	Yes
TextField	backgroundColor:Number	Yes	Yes	Yes	Yes	Yes	No	Yes
TextField	border:Boolean	Yes	Yes	Yes	Yes	Yes	No	Yes

Class Name	Function Name	API/Class Support						
		ActionScript 2	FlashLite 2.1	FlashLite 3.0	FlashLite 3.1	FlashLite 3.1.7	AMC 1.0	AMC 1.1
TextField	borderColor:Number	Yes	Yes	Yes	Yes	Yes	No	Yes
TextField	bottomScroll:Number [read-only]	Yes	Yes	Yes	Yes	Yes	No	No
TextField	condenseWhite:Boolean	Yes	Yes	Yes	Yes	Yes	No	No
TextField	embedFonts:Boolean	Yes	Yes	Yes	Yes	Yes	No	No
TextField	filters:Array	Yes	No	No	No	No	No	No
TextField	getDepth() : Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
TextField	getFontList() : Array	Yes	No	No	No	No	No	No
TextField	getNewTextFormat() : TextFormat	Yes	Yes	Yes	Yes	Yes	No	No
TextField	getTextFormat([beginIndex:Number], [endIndex:Num	Yes	Yes	Yes	Yes	Yes	No	No
TextField	gridFitType:String	Yes	No	No	No	Yes	No	No
TextField	hscroll:Number	Yes	Yes	Yes	Yes	Yes	No	Yes
TextField	html:Boolean	Yes	Yes	Yes	Yes	Yes	No	No
TextField	htmlText:String	Yes	Yes	Yes	Yes	Yes	No	No
TextField	length:Number [read-only]	Yes	Yes	Yes	Yes	Yes	No	No
TextField	maxChars:Number	Yes	Yes	Yes	Yes	Yes	No	Yes
TextField	maxhscroll:Number [read-only]	Yes	Yes	Yes	Yes	Yes	No	Yes
TextField	maxscroll:Number [read-only]	Yes	Yes	Yes	Yes	Yes	Yes	Yes
TextField	menu:ContextMenu	Yes	No	No	No	No	No	No
TextField	mouseWheelEnabled:Boolean	Yes	No	No	No	No	No	No
TextField	multiline:Boolean	Yes	Yes	Yes	Yes	Yes	No	Yes
TextField	onChanged = function(changedField:TextField) {}	Yes	Yes	Yes	Yes	Yes	No	no
TextField	onKillFocus = function(newFocus:Object) {}	Yes	Yes	Yes	Yes	Yes	Yes	Yes
TextField	onScroller = function(scrolledField:TextField) {}	Yes	Yes	Yes	Yes	Yes	No	No
TextField	onSetFocus = function(oldFocus:Object) {}	Yes	Yes	Yes	Yes	Yes	Yes	Yes
TextField	password:Boolean	Yes	Yes	Yes	Yes	Yes	No	No
TextField	removeListener(listener:Object) : Boolean	Yes	Yes	Yes	Yes	Yes	No	No
TextField	removeTextField() : Void	Yes	Yes	Yes	Yes	Yes	No	No
TextField	replaceSet(newText:String) : Void	Yes	No	No	No	No	No	No
TextField	replaceText(beginIndex:Number, endIndex:Number,	Yes	Yes	Yes	Yes	Yes	No	No
TextField	restrict:String	Yes	No	No	No	Yes	No	No
TextField	scroll:Number	Yes	Yes	Yes	Yes	Yes	Yes	Yes
TextField	selectable:Boolean	Yes	Yes	Yes	Yes	Yes	No	Yes
TextField	setNewTextFormat(tf:TextFormat) : Void	Yes	Yes	Yes	Yes	Yes	No	No
TextField	setTextFormat([beginIndex:Number], [endIndex:Num	Yes	Yes	Yes	Yes	Yes	No	Yes
TextField	sharpness:Number	Yes	No	No	No	No	No	No
TextField	styleSheet:StyleSheet	Yes	No	No	No	Yes	No	No
TextField	tabEnabled:Boolean	Yes	Yes	Yes	Yes	Yes	No	Yes
TextField	tabIndex:Number	Yes	Yes	Yes	Yes	Yes	No	No
TextField	text:String	Yes	Yes	Yes	Yes	Yes	Yes	Yes
TextField	textColor:Number	Yes	Yes	Yes	Yes	Yes	No	Yes
TextField	textHeight:Number	Yes	Yes	Yes	Yes	Yes	No	No
TextField	textWidth:Number	Yes	Yes	Yes	Yes	Yes	No	No
TextField	thickness:Number	Yes	No	No	No	No	No	No
TextField	type:String	Yes	Yes	Yes	Yes	Yes	No	No
TextField	variable:String	Yes	Yes	Yes	Yes	Yes	No	Yes
TextField	wordWrap:Boolean	Yes	Yes	Yes	Yes	Yes	No	Yes
TextFormat	align:String	Yes	Yes	Yes	Yes	Yes	No	No
TextFormat	blockIndent:Number	Yes	Yes	Yes	Yes	Yes	No	No
TextFormat	bold:Boolean	Yes	Yes	Yes	Yes	Yes	No	Yes

Class Name	Function Name	API/Class Support						
		ActionScript 2	FlashLite 2.1	FlashLite 3.0	FlashLite 3.1	FlashLite 3.1.7	AMC 1.0	AMC 1.1
TextFormat	bullet:Boolean	Yes	Partial	Partial	Partial	Partial	No	No
TextFormat	color:Number	Yes	Yes	Yes	Yes	Yes	No	Yes
TextFormat	font:String	Yes	Partial	Partial	Partial	Partial	No	Yes
TextFormat	getTextExtent(text:String, [width:Number]) : Object	Yes	Yes	Yes	Yes	Yes	No	No
TextFormat	indent:Number	Yes	Yes	Yes	Yes	Yes	No	No
TextFormat	italic:Boolean	Yes	Yes	Yes	Yes	Yes	No	Yes
TextFormat	kerning:Boolean	Yes	No	No	No	No	No	No
TextFormat	leading:Number	Yes	Yes	Yes	Yes	Yes	No	No
TextFormat	leftMargin:Number	Yes	Yes	Yes	Yes	Yes	No	No
TextFormat	letterSpacing:Number	Yes	No	No	No	No	No	No
TextFormat	rightMargin:Number	Yes	Yes	Yes	Yes	Yes	No	No
TextFormat	size:Number	Yes	Yes	Yes	Yes	Yes	No	Yes
TextFormat	tabStops:Array	Yes	Partial	Partial	Partial	Partial	No	No
TextFormat	target:String	Yes	No	No	No	No	No	No
TextFormat	TextFormat([font:String], [size:Number], [color:Numb	Yes	Yes	Yes	Yes	Yes	No	Partial
TextFormat	underline:Boolean	Yes	Yes	Yes	Yes	Yes	No	No
TextFormat	url:String	Yes	No	No	No	No	No	No
TextRenderer	displayMode:String	Yes	No	No	No	No	No	No
TextRenderer	maxLevel:Number	Yes	No	No	No	No	No	No
TextRenderer	setAdvancedAntialiasingTable(fontName:String, font	Yes	No	No	No	No	No	No
TextSnapshot	findText(startIndex:Number, textToFind:String, caseS	Yes	No	No	No	No	No	No
TextSnapshot	getCount() : Number	Yes	No	No	No	No	No	No
TextSnapshot	getSelected(start:Number, [end:Number]) : Boolean	Yes	No	No	No	No	No	No
TextSnapshot	getSelectedText([includeLineEndings:Boolean]) : Stri	Yes	No	No	No	No	No	No
TextSnapshot	getText(start:Number, end:Number, [includeLineEndi	Yes	No	No	No	No	No	No
TextSnapshot	getTextRunInfo(beginIndex:Number, endIndex:Numb	Yes	No	No	No	No	No	No
TextSnapshot	hitTestTextNearPos(x:Number, y:Number, [closeDist	Yes	No	No	No	No	No	No
TextSnapshot	setSelectColor(color:Number) : Void	Yes	No	No	No	No	No	No
TextSnapshot	setSelected(start:Number, end:Number, select:Boole	Yes	No	No	No	No	No	No
Transform	colorTransform:ColorTransform	Yes	No	No	Yes	Yes	No	No
Transform	concatenatedColorTransform:ColorTransform [read-o	Yes	No	No	Yes	Yes	No	No
Transform	concatenatedMatrix:Matrix [read-only]	Yes	No	No	Yes	Yes	No	No
Transform	matrix:Matrix	Yes	No	No	Yes	Yes	No	No
Transform	pixelBounds:Rectangle	Yes	No	No	Yes	Yes	No	No
Transform	Transform(mc:MovieClip)	Yes	No	No	Yes	Yes	No	No
Video	_alpha:Number	Yes	No	No	No	No	No	No
Video	_height:Number	Yes	No	No	No	No	No	No
Video	_name:String	Yes	No	No	No	No	No	No
Video	_parent:MovieClip	Yes	No	No	No	No	No	No
Video	_rotation:Number	Yes	No	No	No	No	No	No
Video	_visible:Boolean	Yes	No	No	No	No	No	No
Video	_width:Number	Yes	No	No	No	No	No	No
Video	_x:Number	Yes	No	No	No	No	No	No
Video	_xmouse:Number [read-only]	Yes	No	No	No	No	No	No
Video	_xscale:Number	Yes	No	No	No	No	No	No
Video	_y:Number	Yes	No	No	No	No	No	No
Video	_ymouse:Number [read-only]	Yes	No	No	No	No	No	No
Video	_yscale:Number	Yes	No	No	No	No	No	No
Video	attachVideo(source:Object) : Void	Yes	No	Yes	Yes	Yes	Partial	Partial

Class Name	Function Name	API/Class Support						
		ActionScript 2	FlashLite 2.1	FlashLite 3.0	FlashLite 3.1	FlashLite 3.1.7	AMC 1.0	AMC 1.1
Video	clear() : Void	Yes	No	No	No	No	Yes	Yes
Video	close() : Void	No	Yes	Yes	Yes	Yes	No	No
Video	deblocking:Number	Yes	No	No	No	No	No	No
Video	height:Number [read-only]	Yes	No	No	No	No	Yes	Yes
Video	onStatus = function(infoObject:Object) {}	No	Yes	Yes	Yes	Yes	No	No
Video	pause() : Void	No	Yes	Yes	Yes	Yes	No	No
Video	play() : Boolean	No	Yes	Yes	Yes	Yes	No	No
Video	resume() : Void	No	Yes	Yes	Yes	Yes	No	No
Video	smoothing:Boolean	Yes	No	No	No	No	No	no
Video	stop() : Void	No	Yes	Yes	Yes	Yes	No	No
Video	width:Number [read-only]	Yes	No	No	No	No	Yes	Yes
XML	addRequestHeader(header:Object, headerValue:String)	Yes	Yes	Yes	Yes	Yes	No	No
XML	contentType:String	Yes	Yes	Yes	Yes	Yes	No	No
XML	createElement(name:String) : XMLNode	Yes	Yes	Yes	Yes	Yes	No	No
XML	createTextNode(value:String) : XMLNode	Yes	Yes	Yes	Yes	Yes	No	No
XML	docTypeDecl:String	Yes	Yes	Yes	Yes	Yes	No	No
XML	getBytesLoaded() : Number	Yes	Yes	Yes	Yes	Yes	No	No
XML	getBytesTotal() : Number	Yes	Yes	Yes	Yes	Yes	No	No
XML	idMap:Object	Yes	No	No	No	No	No	No
XML	ignoreWhite:Boolean	Yes	Yes	Yes	Yes	Yes	No	No
XML	load(url:String) : Boolean	Yes	Yes	Yes	Yes	Yes	No	No
XML	loaded:Boolean	Yes	Yes	Yes	Yes	Yes	No	no
XML	onData = function(src:String) {}	Yes	Yes	Yes	Yes	Yes	No	no
XML	onHTTPStatus = function(httpStatus:Number) {}	Yes	No	No	No	No	No	No
XML	onLoad = function(success:Boolean) {}	Yes	No	No	No	No	No	No
XML	parseXML(value:String) : Void	Yes	Yes	Yes	Yes	Yes	No	No
XML	send(url:String, [target:String], [method:String]) : Boolean	Yes	Yes	Yes	Yes	Yes	No	No
XML	sendAndLoad(url:String, resultXML:XML) : Void	Yes	Yes	Yes	Yes	Yes	No	No
XML	status:Number	Yes	Yes	Yes	Yes	Yes	No	No
XML	XML(text:String)	Yes	Yes	Yes	Yes	Yes	No	No
XML	xmlDecl:String	Yes	Yes	Yes	Yes	Yes	No	No
XMLNode	appendChild(newChild:XMLNode) : Void	Yes	Yes	Yes	Yes	Yes	No	No
XMLNode	attributes:Object	Yes	Yes	Yes	Yes	Yes	No	No
XMLNode	childNodes:Array [read-only]	Yes	Yes	Yes	Yes	Yes	No	No
XMLNode	cloneNode(deep:Boolean) : XMLNode	Yes	Yes	Yes	Yes	Yes	No	No
XMLNode	firstChild:XMLNode [read-only]	Yes	Yes	Yes	Yes	Yes	No	No
XMLNode	getNamespaceForPrefix(prefix:String) : String	Yes	No	No	No	Yes	No	No
XMLNode	getPrefixForNamespace(nsURI:String) : String	Yes	No	No	No	Yes	No	No
XMLNode	hasChildNodes() : Boolean	Yes	Yes	Yes	Yes	Yes	No	No
XMLNode	insertBefore(newChild:XMLNode, insertPoint:XMLNode) : XMLNode	Yes	Yes	Yes	Yes	Yes	No	No
XMLNode	lastChild:XMLNode [read-only]	Yes	Yes	Yes	Yes	Yes	No	No
XMLNode	localName:String [read-only]	Yes	No	No	No	Yes	No	No
XMLNode	namespaceURI:String [read-only]	Yes	No	No	No	Yes	No	No
XMLNode	nextSibling:XMLNode [read-only]	Yes	Yes	Yes	Yes	Yes	No	No
XMLNode	nodeName:String	Yes	Yes	Yes	Yes	Yes	No	No
XMLNode	nodeType:Number [read-only]	Yes	Yes	Yes	Yes	Yes	No	No
XMLNode	nodeValue:String	Yes	Yes	Yes	Yes	Yes	No	No
XMLNode	parentNode:XMLNode [read-only]	Yes	Yes	Yes	Yes	Yes	No	No
XMLNode	prefix:String [read-only]	Yes	No	No	No	Yes	No	No

Class Name	Function Name	API/Class Support						
		ActionScript 2	FlashLite 2.1	FlashLite 3.0	FlashLite 3.1	FlashLite 3.1.7	AMC 1.0	AMC 1.1
XMLNode	previousSibling:XMLNode [read-only]	Yes	Yes	Yes	Yes	Yes	No	No
XMLNode	removeNode() : Void	Yes	Yes	Yes	Yes	Yes	No	No
XMLNode	toString() : String	Yes	Yes	Yes	Yes	Yes	No	No
XMLNode	XMLNode(type:Number, value:String)	Yes	No	No	No	No	No	No
XMLSocket	close() : Void	Yes	Yes	Yes	Yes	Yes	No	No
XMLSocket	connect(url:String, port:Number) : Boolean	Yes	Yes	Yes	Yes	Yes	No	No
XMLSocket	onClose = function() {}	Yes	Yes	Yes	Yes	Yes	No	No
XMLSocket	onConnect = function(success:Boolean) {}	Yes	Yes	Yes	Yes	Yes	No	No
XMLSocket	onData = function(src:String) {}	Yes	Yes	Yes	Yes	Yes	No	No
XMLSocket	onXML = function(src:XML) {}	Yes	Yes	Yes	Yes	Yes	No	No
XMLSocket	send(data:Object) : Void	Yes	Yes	Yes	Yes	Yes	No	No
XMLSocket	XMLSocket()	Yes	Yes	Yes	Yes	Yes	No	No
XMLUI	accept() : Void	Yes	No	No	No	No	No	No
XMLUI	cancel() : Void	Yes	No	No	No	No	No	No
XMLUI	get(name:String) : String	Yes	No	No	No	No	No	No
XMLUI	set(name:String, value:String) : Void	Yes	No	No	No	No	No	No
Global	add						Yes	Yes
Global	and						Yes	Yes
Global	Array([numElements:Number], [elementN:Object])	Yes	Yes	Yes	Yes	Yes	No	Yes
Global	asfunction(function:String, parameter:String)	Yes	No	No	No	No	No	No
Global	Boolean(expression:Object)	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Global	break						Yes	Yes
Global	call(frame:Object)	Deprecated	Deprecated	Deprecated	Deprecated	Deprecated	Yes	Yes
Global	case						Yes	Yes
Global	chr(number:Number)	Deprecated	Deprecated	Deprecated	Deprecated	Deprecated	Yes	Yes
Global	clearInterval(intervalID:Number)	Yes	Yes	Yes	Yes	Yes	No	No
Global	continue						Yes	Yes
Global	default						Yes	Yes
Global	do while						Yes	Yes
Global	duplicateMovieClip(target:Object, newname:String, d	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Global	else						Yes	Yes
Global	else if						Yes	Yes
Global	eq						Yes	Yes
Global	escape(expression:String)	Yes	Yes	Yes	Yes	Yes	No	No
Global	eval(expression:Object)	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Global	FALSE						Yes	Yes
Global	for						Yes	Yes
Global	for ... in						Yes	Yes
Global	fscommand(command:String, parameters:String)	Yes	No	No	No	No	Yes	Yes
Global	fscommand2(command:String, parameters:String)	No	Yes	Yes	Yes	Yes	Yes	Yes
Global	function						Yes	Yes
Global	getProperty(my_mc:String, property)	Deprecated	Deprecated	Deprecated	Deprecated	Deprecated	Yes	Yes
Global	getTimer()	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Global	getURL(url:String, [window:String], [method:String])	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Global	getVersion()	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Global	gotoAndPlay([scene:String], frame:Object)	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Global	gotoAndStop([scene:String], frame:Object)	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Global	if						Yes	Yes
Global	ifFrameLoaded([scene:String], frame:Object)	Deprecated	Deprecated	Deprecated	Deprecated	Deprecated	Yes	Yes

Class Name	Function Name	API/Class Support						
		ActionScript 2	FlashLite 2.1	FlashLite 3.0	FlashLite 3.1	FlashLite 3.1.7	AMC 1.0	AMC 1.1
Global	int(value:Number)	Deprecated	Deprecated	Deprecated	Deprecated	Deprecated	Yes	Yes
Global	isFinite(expression:Object)	Yes	Yes	Yes	Yes	Yes	No	No
Global	isNaN(expression:Object)	Yes	Yes	Yes	Yes	Yes	No	No
Global	length(expression:String, variable:Object)	Deprecated	Deprecated	Deprecated	Deprecated	Deprecated	Yes	Yes
Global	loadMovie(url:String, target:Object, [method:String])	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Global	loadMovieNum(url:String, level:Number, [method:String])	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Global	loadVariables(url:String, target:Object, [method:String])	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Global	loadVariablesNum(url:String, level:Number, [method:String])	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Global	maxscroll:Number [read-only]						Yes	Yes
Global	mbchr(number:Number)	Deprecated	Deprecated	Deprecated	Deprecated	Deprecated	No	No
Global	mblength(string:String)	Deprecated	Deprecated	Deprecated	Deprecated	Deprecated	No	No
Global	mbord(character:String)	Deprecated	Deprecated	Deprecated	Deprecated	Deprecated	No	No
Global	mbsubstring(value:String, index:Number, count:Number)	Deprecated	Deprecated	Deprecated	Deprecated	Deprecated	No	No
Global	MMEExecute(command:String)	Yes	No	No	No	No	No	No
Global	ne						Yes	Yes
Global	new						Yes	Yes
Global	newline						Yes	Yes
Global	nextFrame()	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Global	nextScene()	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Global	not						Yes	Yes
Global	Number(expression:Object)	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Global	Object([value:Object])	Yes	Yes	Yes	Yes	Yes	No	No
Global	on(mouseEvent:Object)	Yes	Yes	Yes	Yes	Yes	Partial	Partial
Global	onClipEvent(movieEvent:Object)	Yes	Yes	Yes	Yes	Yes	Partial	Partial
Global	ord(character:String)	Deprecated	Deprecated	Deprecated	Deprecated	Deprecated	Yes	Yes
Global	parseFloat(string:String)	Yes	Yes	Yes	Yes	Yes	No	No
Global	parseInt(expression:String, [radix:Number])	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Global	play()	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Global	prevFrame()	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Global	prevScene()	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Global	print(target:Object, boundingBox:String)	Yes	No	No	No	No	No	No
Global	printAsBitmap(target:Object, boundingBox:String)	Yes	No	No	No	No	No	No
Global	printAsBitmapNum(level:Number, boundingBox:String)	Yes	No	No	No	No	No	No
Global	printNum(level:Number, boundingBox:String)	Yes	No	No	No	No	No	No
Global	random(value:Number)	Deprecated	Deprecated	Deprecated	Deprecated	Deprecated	Yes	Yes
Global	removeMovieClip(target:Object)	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Global	return						Yes	Yes
Global	set						Yes	Yes
Global	setInterval(functionReference:Function, interval:Number)	Yes	Yes	Yes	Yes	Yes	No	No
Global	setProperty(target:Object, property:Object, expression:String)	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Global	showRedrawRegions(enable:Boolean, [color:Number])	Yes	No	No	No	No	No	No
Global	startDrag(target:Object, [lock:Boolean], [left,top,right])	Yes	Yes	Yes	Yes	Yes	No	Yes
Global	stop()	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Global	stopAllSounds()	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Global	stopDrag()	Yes	Yes	Yes	Yes	Yes	No	Yes
Global	String(expression:Object)	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Global	substring(string:String, index:Number, count:Number)	Deprecated	Deprecated	Deprecated	Deprecated	Deprecated	Yes	Yes
Global	switch						Yes	Yes
Global	targetPath(targetObject:Object)	Yes	Yes	Yes	Yes	Yes	Yes	Yes

Class Name	Function Name	API/Class Support						
		ActionScript 2	FlashLite 2.1	FlashLite 3.0	FlashLite 3.1	FlashLite 3.1.7	AMC 1.0	AMC 1.1
Global	tellTarget(target:String, statement(s))	Deprecated	Deprecated	Deprecated	Deprecated	Deprecated	Yes	Yes
Global	toggleHighQuality()	Deprecated	Deprecated	Deprecated	Deprecated	Deprecated	No	No
Global	trace(expression:Object)	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Global	unescape(string:String)	Yes	Yes	Yes	Yes	Yes	No	No
Global	unloadMovie(target:Object)	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Global	unloadMovieNum(level:Number)	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Global	updateAfterEvent()	Yes	No	No	No	No	No	No